

Tile and stone punch checklist

Tile and stone punch is where small misses become callbacks after the crew has demobilized. This checklist walks the finished work the way the owner and the next trade will see it, with the photo that closes each item instead of a note that reopens it. Work is commonly verified against ANSI A108 / A118, TCNA guidance. Confirm the edition your authority having jurisdiction has adopted.

Who runs it: The tile foreman on a callback, or the GC's superintendent closing finish punch items. When: During closeout, after final cleaning reveals haze and after other trades have worked over the finished tile.

Repair

- ☐ **Cracked and loose tiles located and replaced**
A close shot of each defect plus a wide shot locating it in the room, replacement tile matched for color and finish, surrounding tiles sounded before closing. **2 photos required**
- ☐ **Grout haze and residue fully removed**
Surface and joint edges checked in raking light, no film left in textured or stone surfaces, no residue bridging the soft joints. **1 photo required**

Sealant and signoff

- ☐ **Sealant at changes of plane intact and tooled**
Soft joints and fixture perimeters continuous and tooled, no gaps or grout bridging where movement is expected. **1 photo required**
- ☐ **No remaining tile items before area signoff**
All punch items per room or zone closed with photos before the area is released to turnover. **1 photo required**